



LET'S MAKE A STORY!

The Salisbury Museum is full of hidden stories

Some of the most interesting objects in the museum are from the Drainage Collection. The collection is made up of mostly everyday objects which were lost or thrown away by the people of Salisbury. These objects ended up in the medieval drainage channels that ran through the city streets until the mid-1800s. There are household items, personal accessories and all manner of fascinating artefacts in the collection!

Unfortunately, we don't know much about these objects or who they belonged to...

AND THAT'S WHY WE NEED YOU!

Use this worksheet to create your own story about one of the objects from the Drainage Collection. Who do you think owned the object? How did they get it? Do you think they missed it? Use your imagination to create the story of this object. Take this worksheet with you to the museum or fill it out when you are at home using an object from the example sheet.

OBJECT

Start by choosing an object from the collection that sparks your curiosity.

What is the object you have chosen?



Draw your object below

CHARACTER

Now that you have picked an object, you need to figure out who the character in your story is. Perhaps you have more than one character, it's up to you! Here are some questions to help you develop your characters.

What is their name?

What do they look like?

What is their connection to the object?

What would they use the object for?

How did they lose the object?

SETTING

Imagine what Salisbury might have looked like when this object ended up in the drains. You can find some helpful information about the object, like when it was made and where it came from by looking at the object label in the museum. Or, if you are doing this activity at home, you could look up information on the internet with help from an adult if you need it.

Draw below how you think Salisbury would have looked and write some words to describe it. 

STORY ELEMENTS

When writing a story, no matter how long or short it is, there are certain elements that are always present. Think about what will happen in each part of your story.

1) Beginning

Introduce your characters and setting.

4) Falling Action

What happens after your character loses the object?

2) Rising Action

Introduce your object and how it was used.

5) Conclusion

How does your story end?

3) Climax

This is when your object gets lost! Is your character sad about it? Do they want to get the object back?

NOW YOU HAVE EVERYTHING YOU NEED TO CREATE A FANTASTIC STORY!

Use the pages provided to get started with your story. Don't forget to use some of the words and ideas you've outlined above. You could even include some illustrations!

Follow us on social media @SalisburyMuseum and share your stories and illustrations with us using #DrainageStories

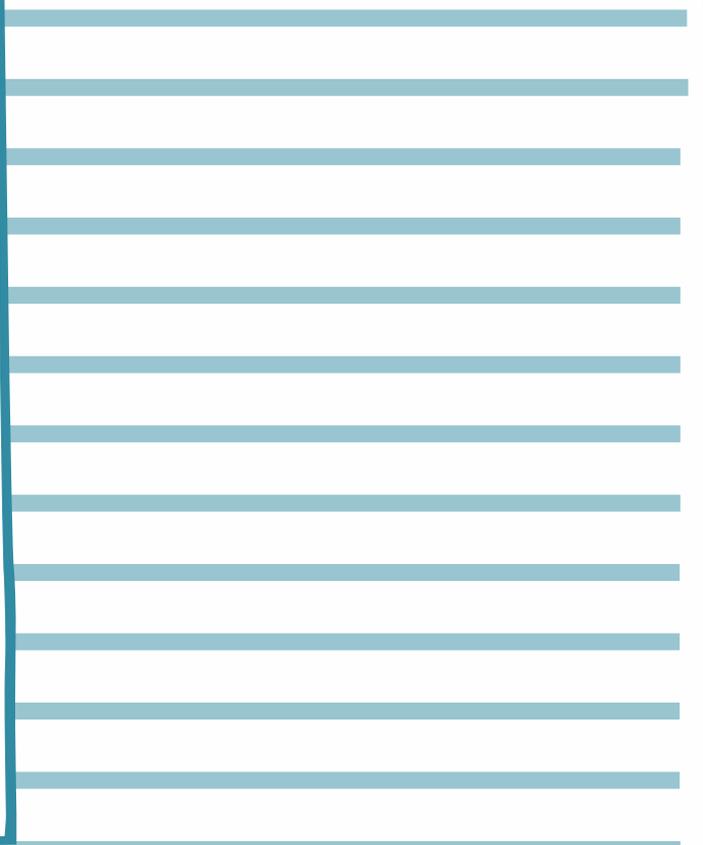
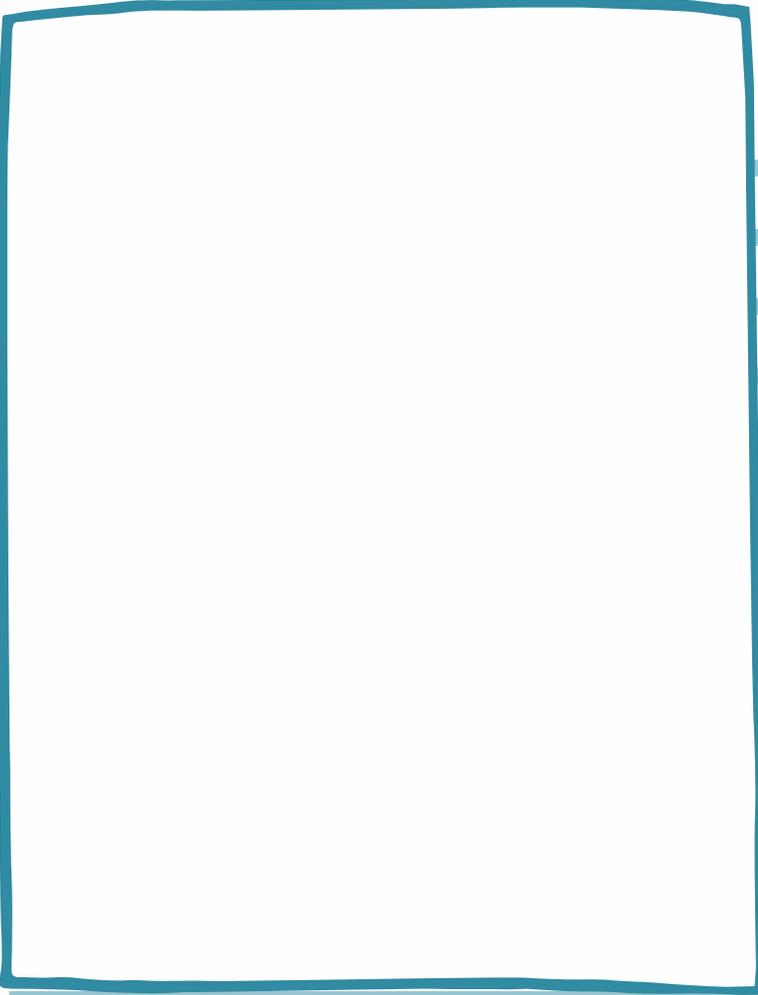




Title:

Author:

A series of horizontal blue lines for writing, with a large rectangular box on the right side for a drawing or illustration.



STORY BOARD

Would you rather tell your story through a cartoon?

You can use the spaces below to draw pictures that tell your story if you want instead.

